

Lab Manual: 2

Task: 1

Adding Two Numbers:

- Take two integers as an input from user.
 - Add both integers
 - Display the sum of integers on console.
- ```
#include <stdio.h>
```

```
void main()
{
 int a, b, sum;
 printf("Enter any two integers:");
 scanf("%d %d", &a, &b);
 sum = a + b;
 printf("The sum is %d", sum);
 getch();
}
```

### Task 2:

#### Arithmetic Expression

- Takes three integers as an input from user
- Solve the arithmetic expression  $(a + b * c) / 5$

Display the result on Console.

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
int a, b, c;
```

```
printf("Enter any three integers:");
```

```
scanf("%d %d %d", &a, &b, &c);
```

```
int d = (a + b * c) / 5;
```

```
printf("%d", d);
```

```
getch();
```

```
}
```

### Task 3

Find largest number.

write C program (use multiple if state)

- Reads three numbers as an input from user.
- Find the largest number / Display on console.

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
int a, b, c;
```

```

printf("Enter three integers:");
scanf("%d%d%d", &a, &b, &c);
if(a > b && a > c)
{
printf("larger number: %d", a);
}
if(b > a && b > c)
{
printf("larger number: %d", b);
}
if(c > a && c > b)
{
printf("larger number: %d", c);
}
getch();
}

```

### Task : 4

fill the blank area:

- The following program: (if else statement)
- Take a "obtained marks" as an input from the user.
  - Display grade corresponding to marks using following table:
- |                          |   |
|--------------------------|---|
| greater than equal to 80 | A |
| greater than equal to 70 | B |
| greater than equal to 60 | C |

```
#include <stdio.h>

void main()
{
 int marks;
 printf("Enter the Marks:");
 scanf("%d", &marks);
 if (marks >= 80)
 {
 printf("A");
 }
 else if (marks >= 70)
 {
 printf("B");
 }
 else if (marks >= 60)
 {
 printf("C");
 }
 else {
 printf("Fail");
 }
 getch();
}
```

## Task : 6: Simple Calculator:

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
int n, a, b;
```

```
printf("1: Addition\n2: Substaction\n3: multiply\n
```

```
4: Division\n5: Square\n");
```

```
printf("%d", &n);
```

```
scanf("%d", &n);
```

```
if(n == 1)
```

```
{
```

```
printf("Enter two number:");
```

```
scanf("%d %d", &a, &b);
```

DAY: \_\_\_\_\_

DATE: \_\_\_\_\_

```
printf("Sum: %d", a+b);
}
```

```
else if (n == 2) {
```

```
printf("Enter two numbers:");
```

```
scanf("%d %d", &a, &b);
```

```
printf("Subtraction: %d", a-b);
}
```

```
else if (n == 3) {
```

```
printf("Enter two numbers:");
```

```
scanf("%d %d", &a, &b);
```

```
printf("Multiply: %d", a*b);
}
```

```
else if (n == 4) {
```

```
printf("Enter two numbers:");
```

```
scanf("%d %d", &a, &b);
```

```
printf("Divide: %d", a/b);
}
```

```
else if (n == 5) {
```

```
printf("Enter two number:");
```

```
scanf("%d", &a);
```

```
printf("Square: %d", a*a);
}
```

```
else {
```

```
printf("Incorrect option:");
}
```

```
}
```